

2010 London Lynx 30th Annual Ringette Tournament November 12-14, 2010

**Reminder: The London Tournament is a Female Only event.
This tournament is an ORA Sanctioned Event and all ORA & Ringette Canada rules will apply.**

Exception: There will be no overtime in round-robin games; each team will receive 1 point for a tie

SHOT CLOCKS:

The 30-second shot clock will be used for Provincial Petite, Tween A/AA, Junior A/AA, Belle A, Junior Regional, Belle Regional divisions and for all Open Divisions (A, B and C)

GAME LENGTH: All Games will be 2 periods, 15 minutes in length with the exception of JRAA which will be 20 Minutes periods.

NO CURFEWS

ACCOMODATIONS:

Contact : CSTT – you will be connected to them directly via the registration process

ARENA's

We will be using Western Fair Sport Complex and Carling Arena

REFEREES:

If you have any referees interested in officiating in the London Tournament contact Referee-in-Chief by email.

CODE OF CONDUCT:

Any person who interferes with the game or verbally abuses or harasses an official, player or bench staff will be asked to leave the playing area and not to return. The HEAD COACH will be notified by an on-ice official to remove the person. If the person refuses to leave the arena playing area after a reasonable period of time, the game will be called and the team that the person is associated with will forfeit the game.

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SOUVENIRS:

This year the Ringette Store, of Stratford, will be providing clothing and souvenirs.

TOURNAMENT RULES

1. The London Ringette Tournament is sanctioned by the ORA, therefore, all ORA rules will be followed unless otherwise specified.
2. All members of the bench staff must sign the game sheet 20 minutes prior to game time.
3. Teams must be ready to go on the ice FIFTEEN MINUTES PRIOR TO THE SCHEDULED GAME TIME. Failure to ice a team within 5 minutes of notification to begin the game may result in forfeiture of the game.

4. Three minutes will be allowed for on-ice warm-up for all games. Time will commence when the Zamboni doors are closed. **Team Cheers must take place during these three minutes.** Non compliance will result in a delay of game penalty. Please do your part to keep the games and schedule on time. Warm-up can be shortened to 2 Minutes if need be.
5. In the event of a goalie injury or the goalie receives a major or misconduct penalty, a maximum of 5 minutes will be allowed to replace the goalie with an eligible team-mate.
6. Please see the program or posted Tie Breaking Rules for the tournaments tie-breaking formula.
7. Games tied at the end of regulation play will be handled as follows:
 - a. Regular Round Robin and Cross-over Games will remain tied with each team receiving one point.
 - b. Championship Games Fifteen-minute stop time, sudden victory periods will be played until a winner is declared.
8. In the event the goal spread of a game reaches 7 or greater, the clock will be set on running time during the second period only. The clock will revert to stop time if the goal spread is reduced to six or less.
9. Flooding of the Ice between games may be skipped, solely at the discretion of the tournament convenor, if the schedule is behind.
10. Player substitutions can occur for missing Goalies and for missing skaters. The total number of skaters cannot exceed 10 skaters including substitutes.